

ARTES++ Travel Report to ICSE'07

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Introduction

The International Conference on Software Engineering (ICSE) is the most prestigious software engineering conference with over 600 participants. This year the conference was held in Minneapolis, USA. Before and after the main track several interesting workshops and tutorials were arranged. The range of the conference is very wide and includes almost all topics within software engineering such as modelling, testing, maintenance, design and debugging. There was special track on the Future of Software Engineering where invited speakers presented their concerns and thoughts for different domains where software engineering will play an important role in the future.

Contribution

Peter presented a paper called *Making Decisions in Integration of Automotive Software and Electronics: A Method Based on ATAM and AHP* at a workshop called Software Engineering for Automotive Systems (SEAS). An interesting workshop with lots of industrial influences where wrapped up with a nice dinner at a stake house.

We attended several of the interesting workshops and tutorials organized and found them very interesting. Due to the large range of presentations careful planning were needed to find the topics that best suited our research.

Wrapping it all up

We had a nice time in Minneapolis and can recommend the ICSE conference. It suits everyone involved in the software engineering area due to the wide range of topics and the quality of papers.

Minneapolis is quite close to the Canadian border but lacks mountains. It is so flat that Skåne seems like the Alps. Otherwise it is a very nice and clean city with the Mississippi river running through it. A must see if you go there is the Mall of America that is the largest shopping center in the States. It even has an amusement park in the middle.